



GENERAL RULES:

- All Canadian Curling Association (CCA) rules apply
<https://www.curling.ca/about-curling/getting-started-in-curling/rules-of-curling-for-general-play/>
- 5 Rock Rule. No guard may be removed until the sixth thrown stone of each end
- Draw times for leagues are posted on the Draw sheets. (CCA rules apply for late starts)
- All games are maximum 8 ends
- A game warning buzzer will ring – 5 minutes later a game start buzzer will ring, one hour and forty-five minutes later the game end buzzer will ring
 - Note: the clock on the ice area can go out of sync with the buzzer time
 - When the game end buzzer rings, complete the end being played and one additional end.
 - An end is completed once the final stone comes to rest, or goes out of play
- Games that end in a tie will remain, unless the format for the league indicates other and with the following exceptions:
 - Monday Cash Ladder League: one extra end then throw to the button
 - Club Playoffs: extra ends are required to determine a winner
- UNPLAYED GAMES: All make-up games must be played by the end of the box
 - If a team is unable to play a scheduled game, they are free to try and play the game on another day if the opposing team agrees to the time change.
 - If no make-up game is played, the result is a WIN for the team that could have played the scheduled game.
 - If BOTH teams can't play and both teams can't play a make-up game, the result is NO RESULT

SPARES:

- All teams must have at least 2 regular team members, or the game will be defaulted
 - If one spare is required, the spare will be allowed to play any position up to and including the position that is vacant. EXCEPT for the skip position which must be occupied by a regular member of the team.
 - If two (2) spares are required, the above rule will apply e.g. the lead and third are vacant, one spare must play lead and the other can play either second or third.
- Only members and current curlers of the RCC may spare in the club's playoffs and they must be registered in one of the leagues to be eligible
 - No-one from outside the club may spare in the playoffs
- Players may not spare in any championship playoff or 4/40 game in which they are still curling on a regular team for that league. They must be eliminated from that league's playoffs before they can spare on another team in the same playoff category
- Spare lists are posted on the DRAW boards. Please contact the RCC office if you either need a spare or want to spare and require assistance.

THE RCC "Draws and Rules Committee" is responsible for all the draws, rules, and decisions.