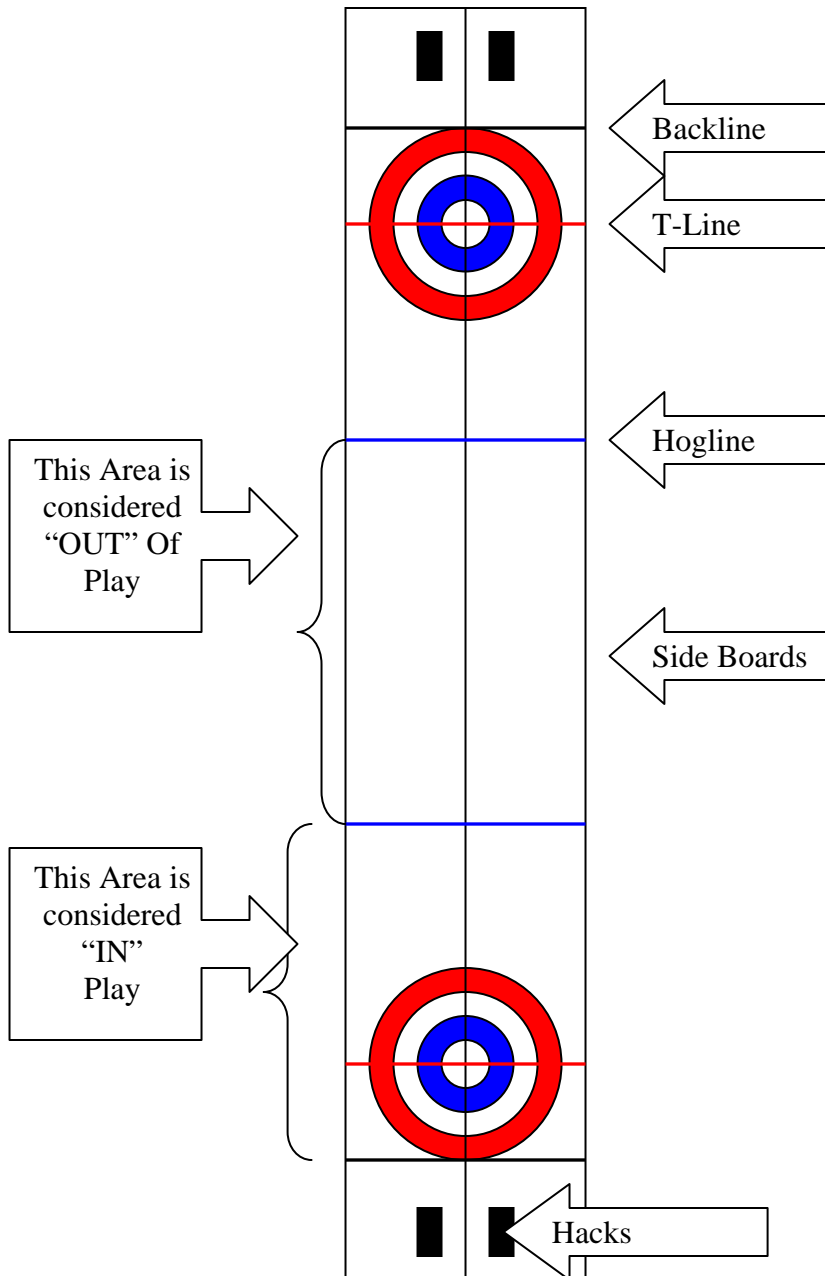


Learning the Game



Backline: As long as a rock is touching the “backline it will stay in play. When it goes completely over the line it is “out”

T-Line: The Skip of the Opposite team can sweep your rock

Hogline: Your rock must be completely over the hogline at the other end.

Side Boards: If the rock touches them it is out of play

Hacks: Use to throw the rock. Do NOT let the rocks hit these!

OBJECT OF THE GAME

- To get your rocks as close to the middle circle or “button” than your oppositions rocks.
- Each rock is worth 1 point
- You will get one point for each rock that is closer than your oppositions rock.
- The circles are there to judge who’s rocks are closer
- Similar to scoring in bocce ball.